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Q6. What is the Disk Operating System like? Does it have subdirectories? Is it easy to use? Can SOS be easily used from programming languages?

A6. SOS is different from Dos 3.3, a superset of ProDos, menu driven. Yes, it has subdirectories. Easy, if you're willing to work with it. No, I don't think so, but you don't really need to. That is the short answers, but I should expand them somewhat.

SOS was an advanced operating system at the time when it was introduced. MS-DOS and the original finder for the Mac did not really have subdirectories when first introduced, SOS did. SOS stood for "Sara's Operating System", but officially "Sophisticated OS". The first ProDos was a subset of SOS, one reason that AppleWorks files are inter- changeable with 3EZP files. SOS is menu driven when you boot system utilities. The concept of drivers used in the A/// is still better than the method that MS-DOS uses (in my opinion).

I am not really qualified to comment on access from programming languages, as I don't see the point in doing my own programming when applications are available to do what I want. However, from what I knew, the A/// languages are fairly tightly integrated with the OS, therefore the answer is, probably, yes. They can be used from the languages.